DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS							
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE					WBF Convention Card		
1 level may be aggressive, 2 level sound	Lead in Partner's Suit							
Weak Jumps	Suit 3rd and 5th		3rd & 5th	or TON if supported	Green			
Responses: New suit by non passed hand F1 if not transfer advance				N if supported	Country: South Africa			
Cue-bid raises, Mixed Raises (1), Fit jumps, Splinters	Subseq Attitude (4th)				Event: All (Open/Women/Senior/Transnational)			
Transfer Advances (2)	Other:					Players: Tim Cope, Andrew Cruise, Andrew Brooke, Anton der Kinderen		
	ounon	1						
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS	LEADS				SYSTEM SUMMARY		
2nd 15+=18-	Lead Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE			
4th 11-14 *12-15 over 1S)	Ace AKx+		Akx+		5cM 2/1 GF			
· ·		King KQ+ , AK bare		AKJx+ KQ109+		15-17 1NT not usually 5M in 1st or 2nd		
	Queen	Q]+		KQx, QJ+		WEAK 2s in D H S		
				J10+				
JUMP OVERCALLS(Style; Responses; Unusual NT)	10 K109x, Q109x, 109+		AJ10+, KJ10+, 109+					
1-Suit: Weak	9	9x		A109x, K	109x, Q109x, 9x	1NT Openings: 15 - 17		
2-Suit: Michaels	Hi-x			Doubletor	n	2 OVER 1 Responses: GF		
	Lo-x 3+		3+ with H		SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
Reopening: Intermediate	SIGNAL	S IN ORDER OF PRI	ORITY			Weak 2's		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's	Lead	Discarding	Good/Bad 2NT		
Direct cues = Michaels, Jump Cues = solid minor asks for stopper	Suit:1st	UD Attitude	UD Count		UD Attitude	Lebensohl & Scrambles		
		SP	SP			Namyats		
	3rd	UD Count				Transfer Advances		
	NT: 1st	UD Attitude			UD Attitude			
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd							
Strong NT : DON'T (Db; = 1 suiter, bid = suit + higher)	3rd SP SP							
Weak NT : Hamilton (2C Bot Majors, 2D 1 Major, 2M = M+m)		including Trumps): Tr	ump signals S	P if applica	able			
			p <u>5</u>					
		DOUBLES						
	DOUBLE							
	TAKEOU	T DOUBLES(Style;R	esponses:Re	opening)				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		hape t/o double or an		3/				
x=Take-out				(In M sho	ows 4 card suit, double jump 5)			
NT natural (over which 4C stayman, 4D Gladiator, 4M INV)						SPECIAL FORCING PASS SEQUENCES		
Cue = strong 2 suiter		Cue= two+ places to play 10+ or very strong single suiter				(3m) Dbl (5m) FP except white versus red		
VS. ARTIFICIAL STRONG OPENINGS	SPECIA	L,ARTIFICIAL AND O			S/REDOUBLES	Any sequence where we have fit and known balance of points		
Versus Strong Club CRO (x= same colour, 1D = same rank, 1NT =								
odd suits) Majors natural - can be agrresive and 4/4	Neg x up to 2S overcall promises 4 of higher unbid suit Comp x					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
After 1C P 1D, $x =$ same colour, 1NT = same rank, 2C = odd suits	Maximal x only when opponents bid one below our agreed suit, else penalty				eed suit, else penalty			
Pass and Bid = real hand	Redouble = 10+ may have 3 card support							
OVER OPPONENTS' TAKE OUT DOUBLE	(1x) 1y (1NT) Dbl = take-out							
After 1M x 1NT up to 2M-1 = Transfer (natural or lead directing)			denv 4oM or if	no major	bid by opps = equal length in M	Psychics:		
If not a transfer bid suits are F1	Responsive $x = t/o - tends$ to deny 4oM or if no major bid by opps = equal length in M							

OPEN	TICK IF	MIN NO. OF	NEG. DBL.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND
	ART. CARDS THRU		-				BIDDING
1C	1C 3 4S		4S	11-21 3+C	Inverted minors 11+. 3C PRE, SPL =9/10+6 card support	Inverted Minor responses (4) 1NT rebid 12-14 may have a 4 card	Fit Jumps by a passed hand
					2D = 7-9 with 5H and 4S, 2M = weak, 2NT natural 11/12	major_checkback (3)	
					1NT = 8-10 with 4C, 1D may be 3 if no 4cM and <8	2NT rebid 18/19 (3D checkback)	
					1M may include a longer D suit if <10 points		
1D		3	4S	Will only have 3D idf 4432 shape else same as 1C	1NT = 6-10 may have 4D, else same as 1C	As per 1C opening	Fit Jumps by a passed hand
					3C = INV with 6C		
1H		5(4)		11-21 with 5H (occasionally can be 4 and lead directional in 3rd)	1NT F1 by unpassed hand, NF versus passed hand, 2/1 GF	After Forcing NT BART applies (6)	Drury opposite 3/4th hand openin
					2H = Constructive raise by unpassed hand, Bergen Style raises (6)	Jump in new suit after 2/1 = SPL,	2C=8-11 with 4c support,
					1H - 2S = Jacoby, 2NT = 13-16 Bal may have 3 card support		2D = 9-11 with 2c auoort
					SPL (3S = any SPL, 9-13 then 3N asks, 3NT = Void S, 4m = void)		
1S		5(4)		As per 1H	As per 1H except 1S - 3C = Jacoby	As per 1H	As per 1H
					KQx, QJ+		
1 NT				15-17 upgrades and downgrades possible	2C Stayman always promises INV+	I ransfer breaks 4+ support in M, Hxx	
				Will rarely include 5cM in 1st or 2nd	4 suit Transfers (2S = C, 2NT = D)	in m 1NT 2d 2h 2s, 1NT 2h 2s 2NT = ART (7)	
					2C does not promise M if INV		
2C	х			GF or 22/3 Bal or semi Bal	2D =4+ (but more than 2 queens), 2H = 0-4	After 2C 2D 2H is Kokish (8)	Over Intereference dbl = 0-4
					2S, 3C, 3D = Nat 5+ cards 2 of top 3 H, 2NT = 5+H 2 of top 3 H	2C 2H 2S is trf to 2NT then bids are NF	Pass = 5-8 no stopper or 9+ owr
2D		6(5)		Weak, Natural 5-10pts can be 5 card suit in 3rd	2M = F1 and asks		Suit = 5-8pts 5+ card suit
					2NT = relay (9)		
2H/2S		5		Weak 5-10, can be 5 card suit NV 1st and 2nd or any vy\ul in 3rd	2NT = relay (10)		Dbl = Penalties
					New suit at 3 level NF INV		In Comp, one below suit = INV
							2NT upwards = Trf
2N				20-21 Bal	2C Stayman, 2D H tfr, 2S Minor suit Stayman, 4m natural GF		Dbl = Penalties
3C		6		PRE may be 6 card suit	Change of suit F1 and asking length		
					4D = Keycard asking for trump honours		
3D H S				PRE may be 6 card suit in 3rd	Change of suit F1 and asking length		
					4C = Keycard asking for Trump Honours		
3N				Gambling 7 card solid minor no outside A or K	4C = P/C, 4D asks for shortage	High Level	Bidding
	4C0				······································	Cue bidding style - up the line	
4C				Solid H (usually 8), or one loser suit and outside Ace	4D asks for shortage	Minorwood	
4D				Solid S (usually 8) or one loser suit and outside Ace	4H asks for shortage	Kickback where minor	
4H S				PRE		Exclusion Keycard (14/30 except w	
						Last T	
4NT				Specific Ace ask	5C = No Ace, 5NT = 2 Aces else bid Ace	5NT Pick a slam	
111	4IN I					Lackwood	
						Lackw	

Note #	Description
	1 Mixed raise
	In response to Major suit opening bid and an opposition bid or overcall a jump to 1 below the major opened shows a mixed raise
	(7-9) with 4 card support and a jump to 3M is weak
	Same principle applies opposite the overcall of a major if space permits
	2 Transfer Advances
	After an opening bid by opposition and an overcall at same level by partner all bids from the suit opened are transfers. These bids
	may be weak and not promise another bid or be forward going depending on next action
	3 Inverted Minors
	After 1C 2C 2D is GF relay R bids shortage if held else 2NT (13+) or 3NT 11/12
	2N shows 12-14 balanced not all stoppers required
	3C = Minimum unusitable for NT
	New Suit = shape showing 6+ in minor INV
	After 1D 2D 2H is GF relay and responses are as per 1C 2C 2D
	5 BART
	After $1H - 1N / 2C = 2 + clubs in a balanced hand or real clubs then$
	2D = Trf to H to play or to show an INV hand if bidding on
	After $1S - 1N / 2C = 2 + clubs$ in balanced hand or real clubs then
	2D = 5+H (Trf) = if R bids again is INV
	2H = Trf to 2S to play or if bidding again is INV
	2S = 8-bad 10 with doubleton spade
	2N= INV not 4 clubs
	3m = PRE
	3M = INV balanced 3 card support
	6 Bergen Style Raises
	After 1H , 2S = Jacoby, 3C = 7-9, 3D = $10/11$ 3H = PRE After 1S - 3C = Jacoby, 3D = 7-9, 3H = $10/11$ 3S = PRE
	7 1NT 2D / 2H 2S = 5H + 4m Game Values and 2NT now asks for shortage and 2nd suit
	1NT - 2H / 2S = 5S and Game values, now 3C asks for shortage and 2nd suit
	8 Kokish
	2C 2D / 2H forces 2S then
	2NT = 24/5, $3NT = 28/9$, new suit is natural with 5+H
	9 2D 2N then
	3C = any upper range hand no 4cM and 3D now asks for shortage
	3M = natural 4-6
	3NT = solid D
	10 2M - 2N asks then
	3C = Minimum 5 card suit
	3D = good suit
	3M = minimum 6 card suit
	30M = Maximum hand, poor suit